



Overdoing linear regression with TensorFlow

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Outline

Background

- What is deep learning
- What is linear regression
- Why linear regression is of interest in this area
- Solving linear regression the DL way
- Gradient Descent

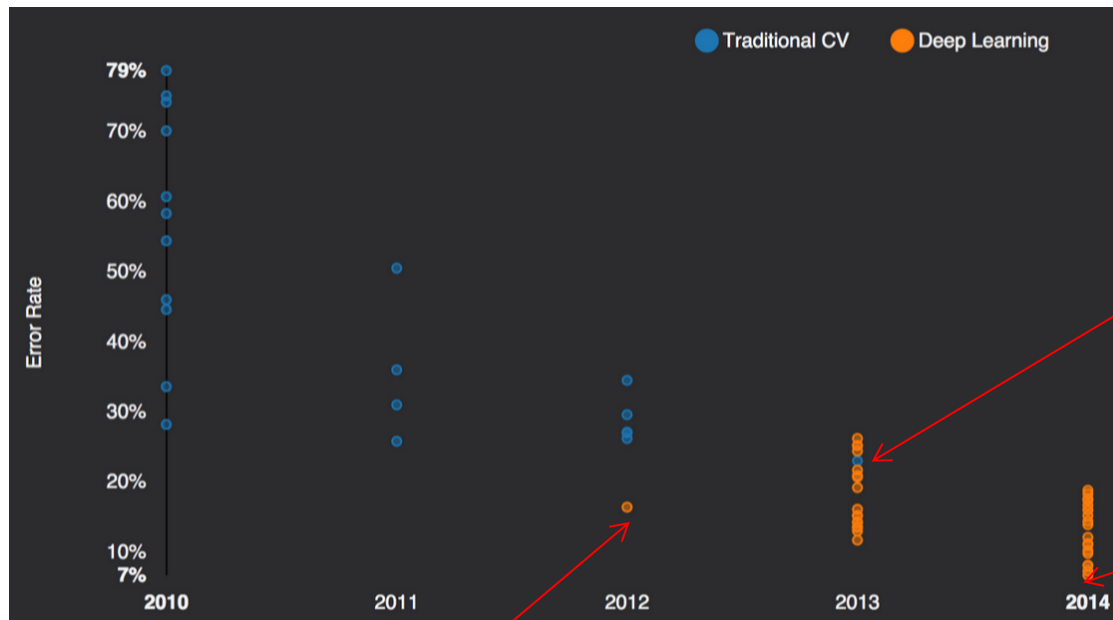
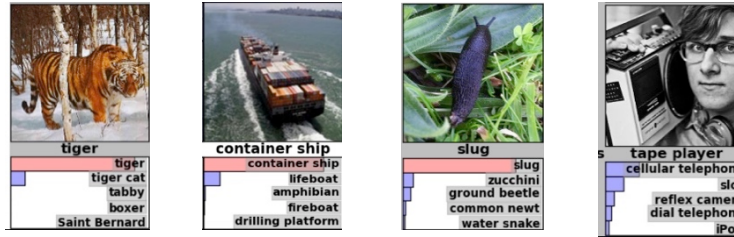
TensorFlow (as an example of a DL framework)

- Computational Graph
- Gradient Flow in a computational graph

What is DL (in 4 slides)

Why DL: Imagenet 2012, 2013, 2014, 2015

1000 classes
1 Mio samples



Human: 5% misclassification

Only one non-CNN approach in 2013


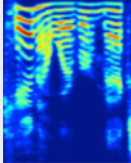


GoogLeNet 6.7%

A. Krizhevsky
first CNN in 2012
Und es hat zoom gemacht

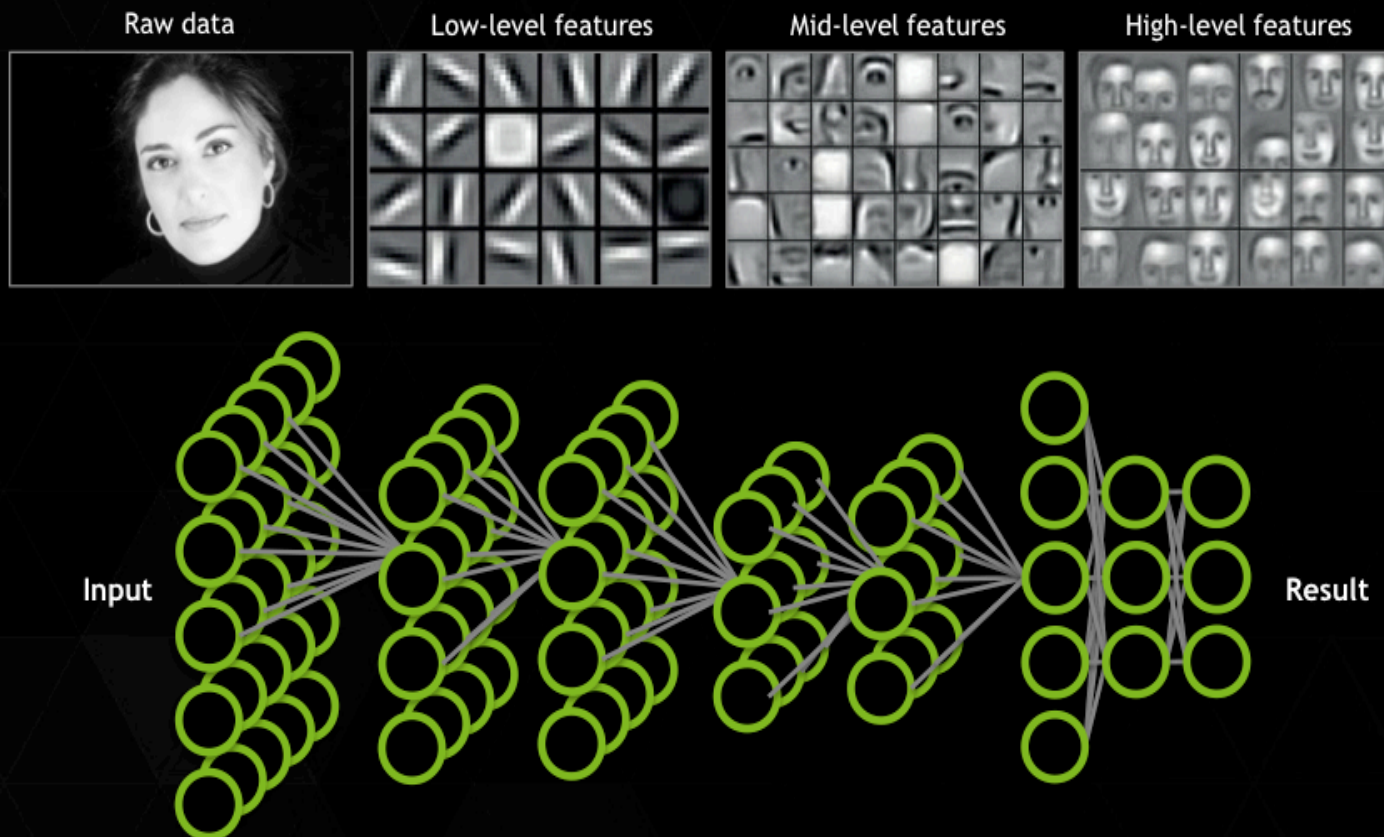
2015: It gets tougher

4.95% Microsoft ([Feb 6](#) surpassing human performance 5.1%)
4.8% Google ([Feb 11](#)) -> further improved to 3.6 (Dec)?
4.58% Baidu (May 11 [banned due too many submissions](#))
3.57% Microsoft (Resnet winner 2015)

Application Areas of DL

Input x to DL model		Output y of DL model	Application
Images		Label "Tiger"	Image classification
Audio		Sequence / Text "see you tomorrow"	Voice Recognition
ASCII-Sequences "Hallo, wie gehts?"		Unicode-Sequences "你好，你好吗?"	Translation
ASCII-Sequence This movie was rather good		Label (Sentiment) positive	Sentiment Analysis
Structured Data city='london', device='mobile'		P("user clicks on add")	Click prediction
 Environment Reward for last Action State of the world	 Agent Action		Deep Reinforcement Learning e.g. GO

DEEP NEURAL NETWORK (DNN)



Application components:

Task objective

e.g. Identify face

Training data

10-100M images

Network architecture

~10 layers

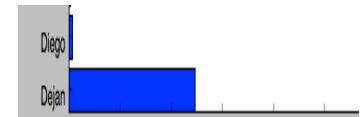
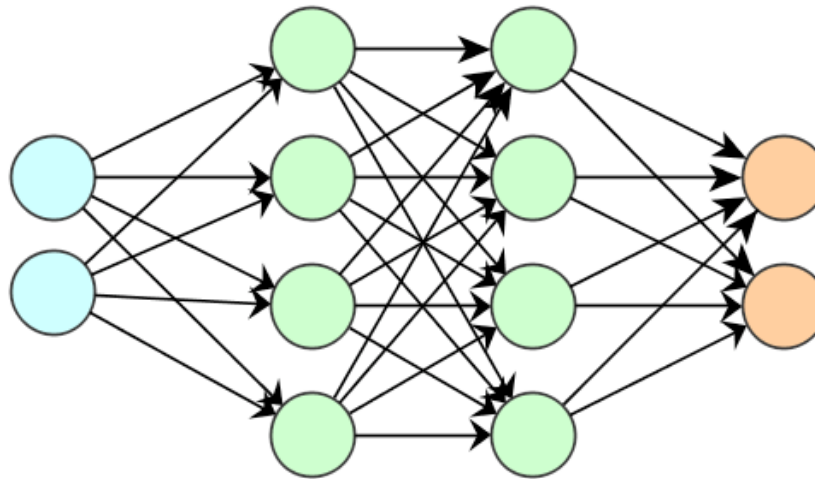
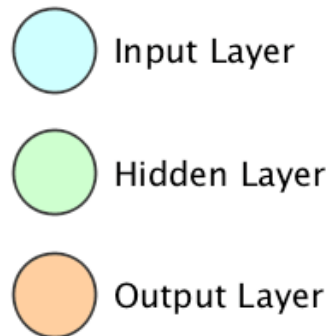
1B parameters

Learning algorithm

~30 Exaflops

~30 GPU days

A DL model: Fully Connected aka MLP



- The input: e.g. intensity values of pixels of an image
- Information is processed layer by layer
- Output: probability that image belongs to certain person
- Arrows are **weights (these need to be learned)**
- For image and text there are specialized architectures (CNN, RNN)

The learning process

- Three ingredients
 - A **model with weights**, which needs to be learned
 - **Data with labels** (reinforcement is a bit different)
 - A **loss function**, describing how good the data is fit with the model
- Learning is tuning the weights to fit the training data

Linear Regression

An introductory remark



Judea Pearl – fellow ACM, Turing Award winner

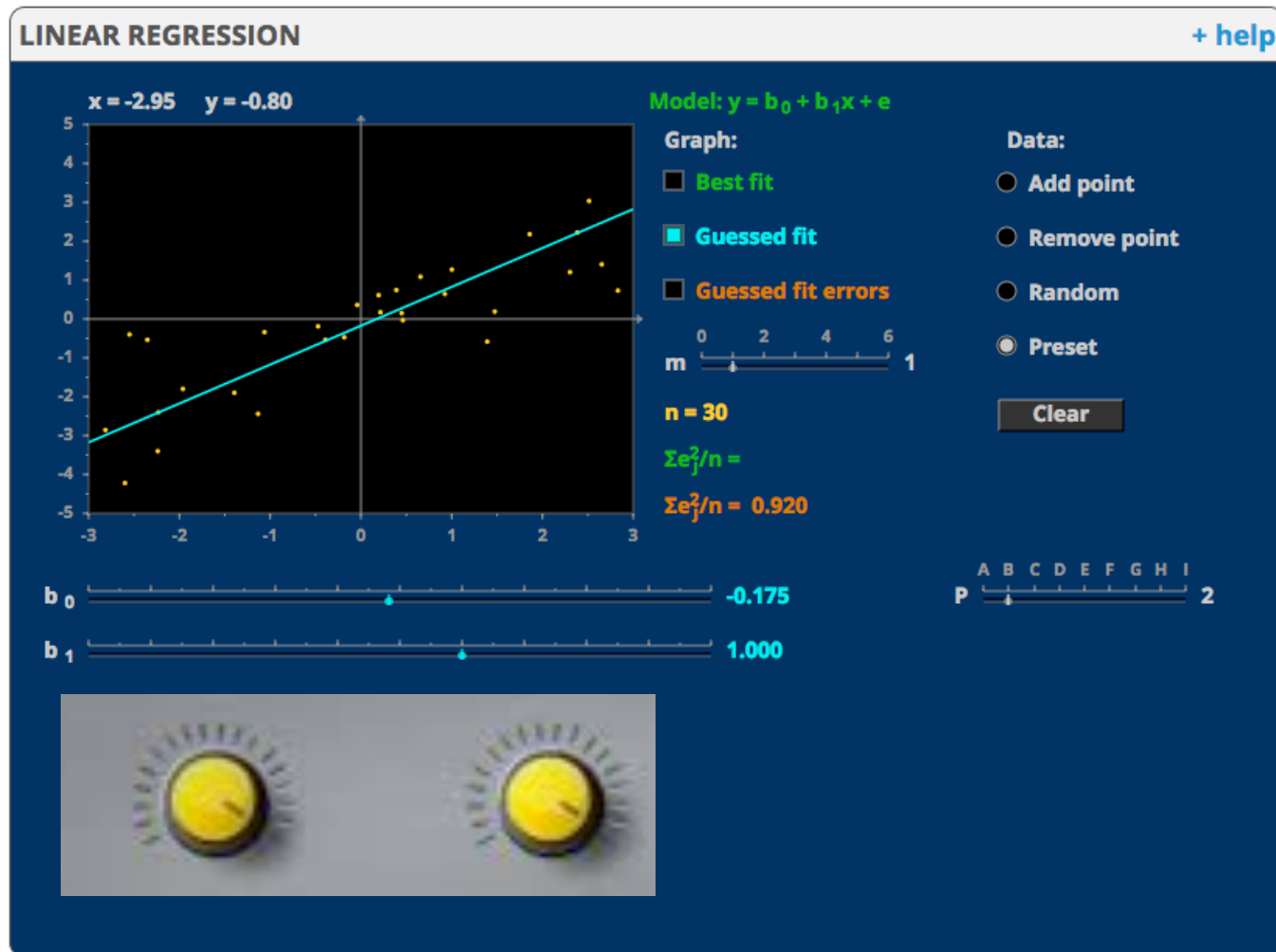
**<<All the impressive achievements of deep learning amount to just curve fitting>>
Judea Pearl, 2018**

Let's look at the simplest curve fitting model: linear regression

Linear Regression: See Backbord

- Model \hat{y} = a * x + b
- Linear Regression as a mother of all networks
- Training Data
 - (x and y pairs)
 - Plot
- Kriterium RSS

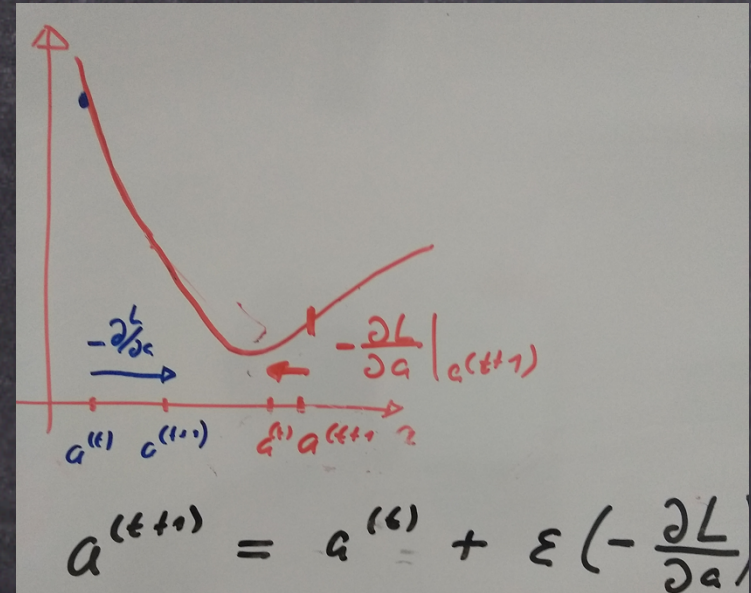
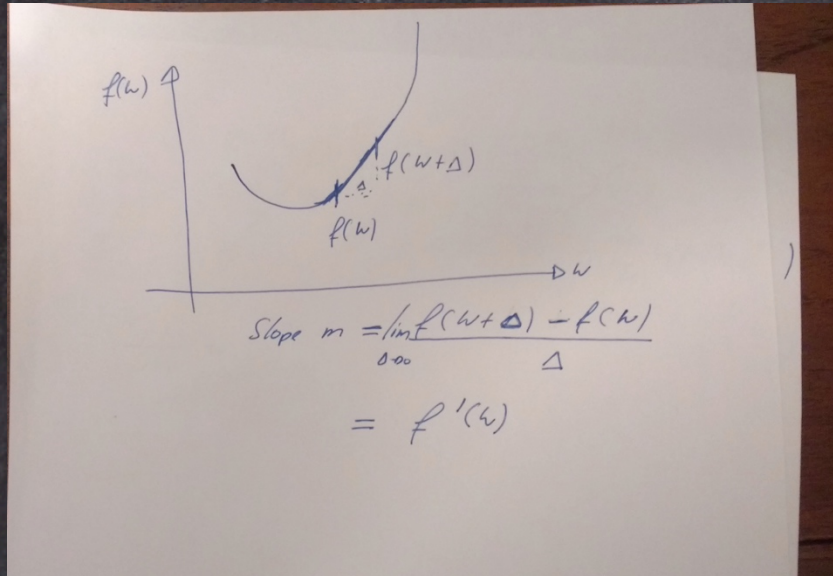
Tuning the weights



<http://mathlets.org/mathlets/linear-regression/>

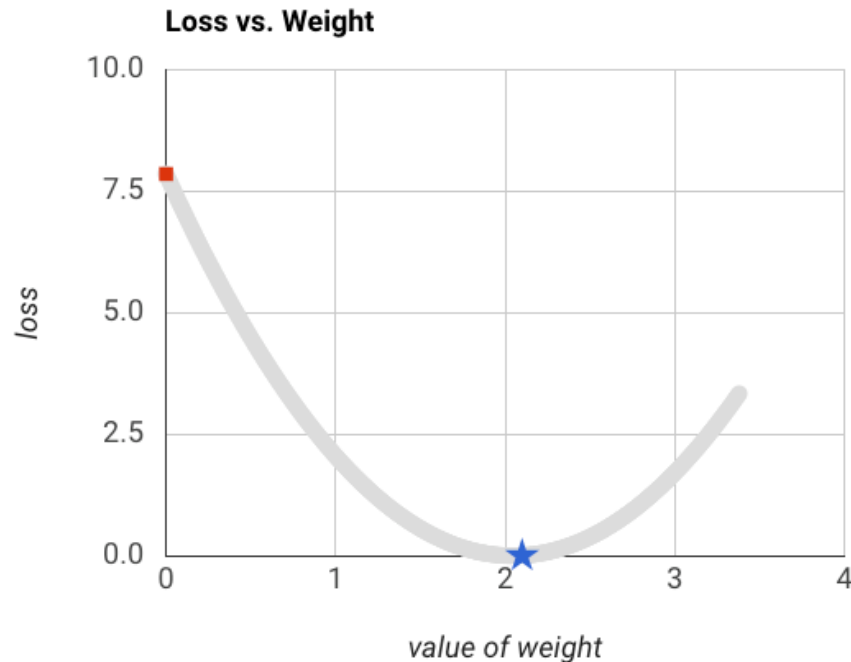
Gradient Descent: 1-D function See Backbord

Gradient and Gradient Descent



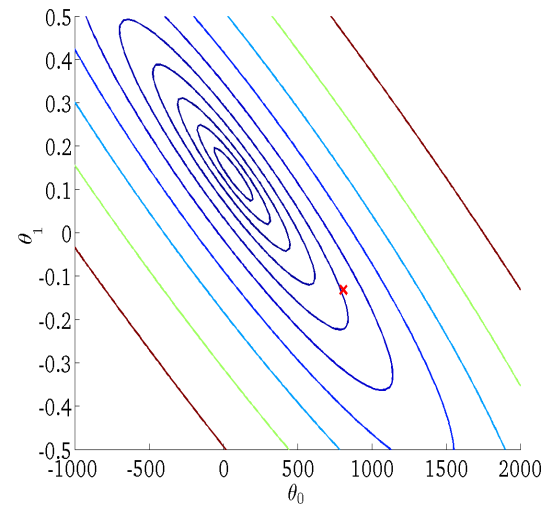
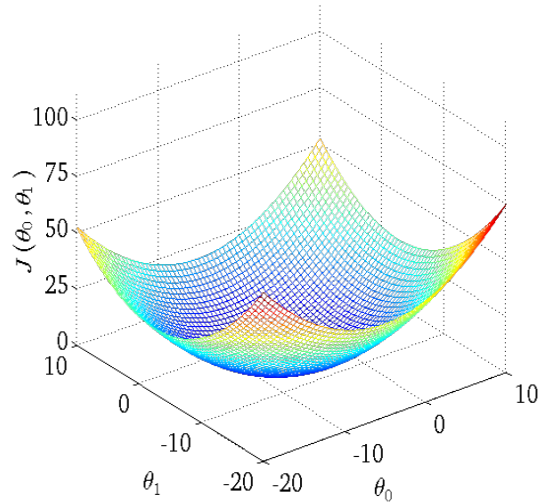
Demo for influence of step size

Set learning rate:	<input type="range"/>	0.01
Execute single step:	<button>STEP</button>	0
Reset the graph:	<button>RESET</button>	



Optimization in 2-D

- 2 equivalent representations

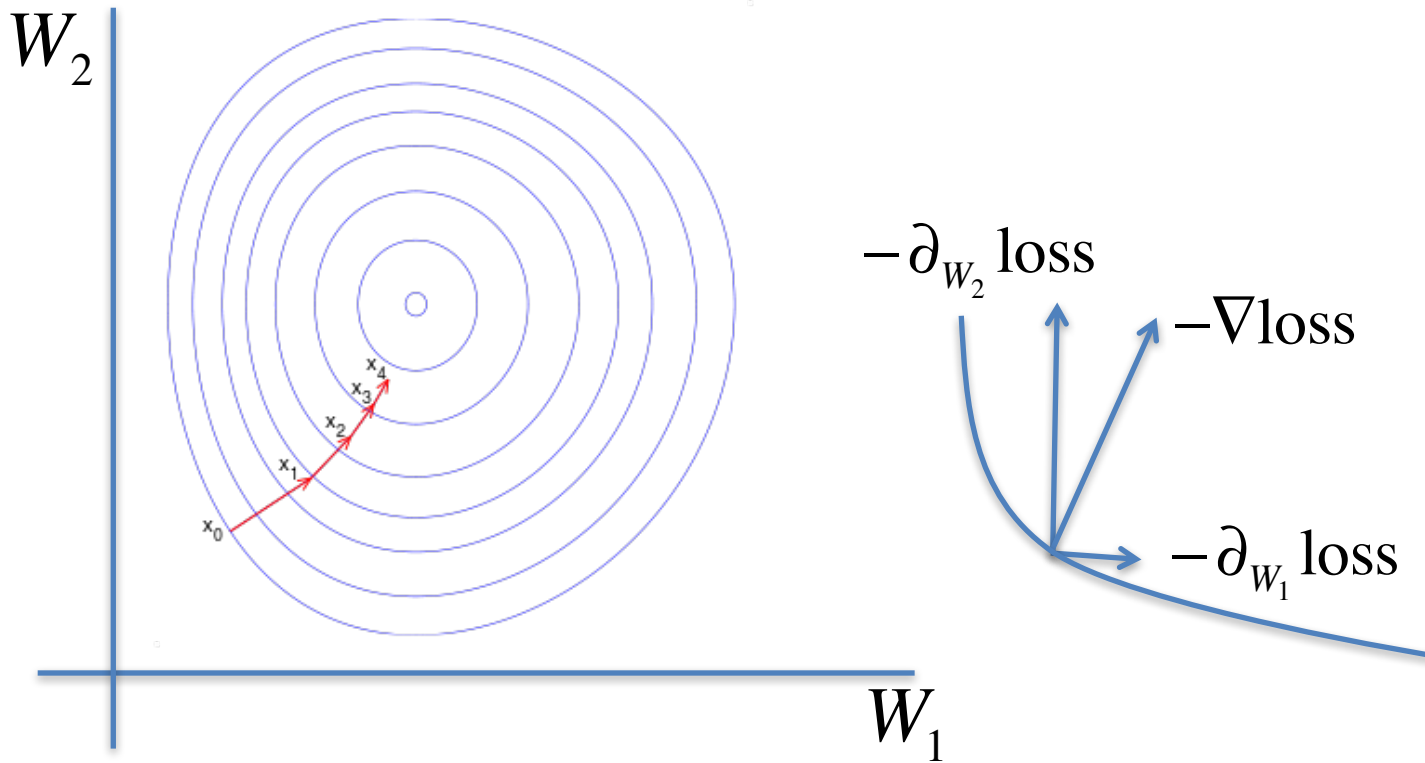


Optimization in 2-D

- Gradient Descent

Gradient is perpendicular to levels

$$W_i^{t+1} = W_i^t - \varepsilon \partial_{W_i} \text{loss}$$



Gradient Descent

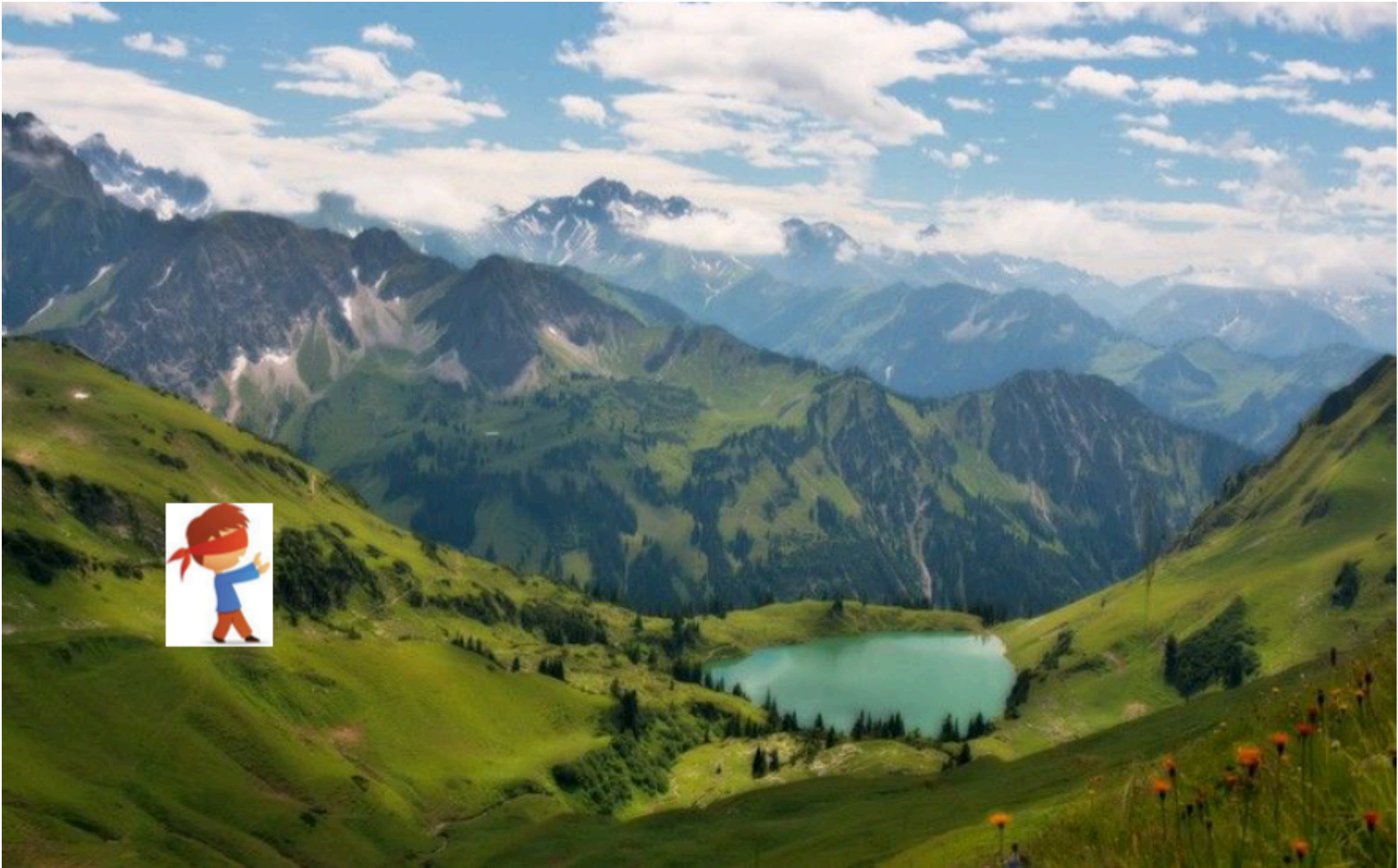
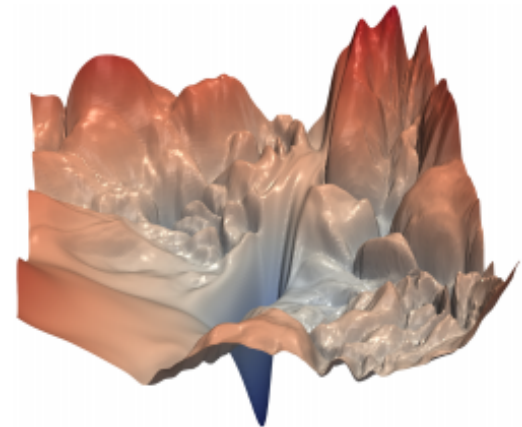
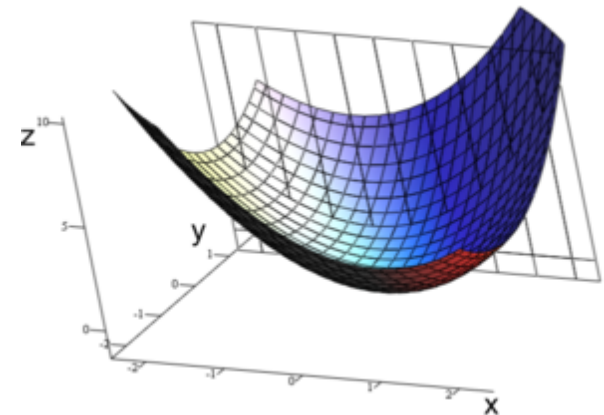
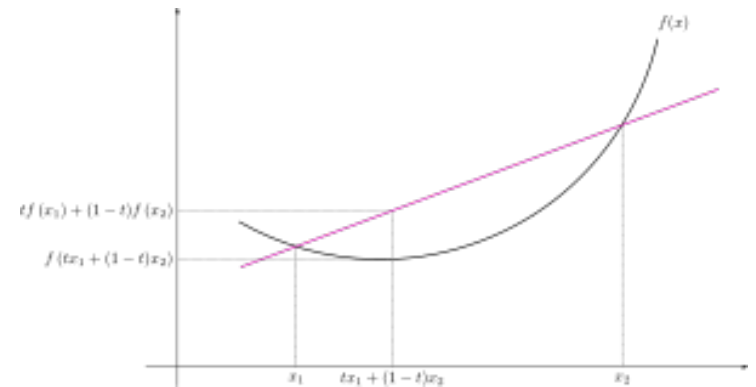


Figure shows a 2 dimensional loss function.
In DL Millions!

We just know the current value (blind)

Local vs. Global Minima

- If the loss is convex, gradient descent converges to local minima if step-size is small enough
- Linear regression is a convex problem
- Deep Learning is by far not a convex problem. Still works in practice (one of the miracles of DL)

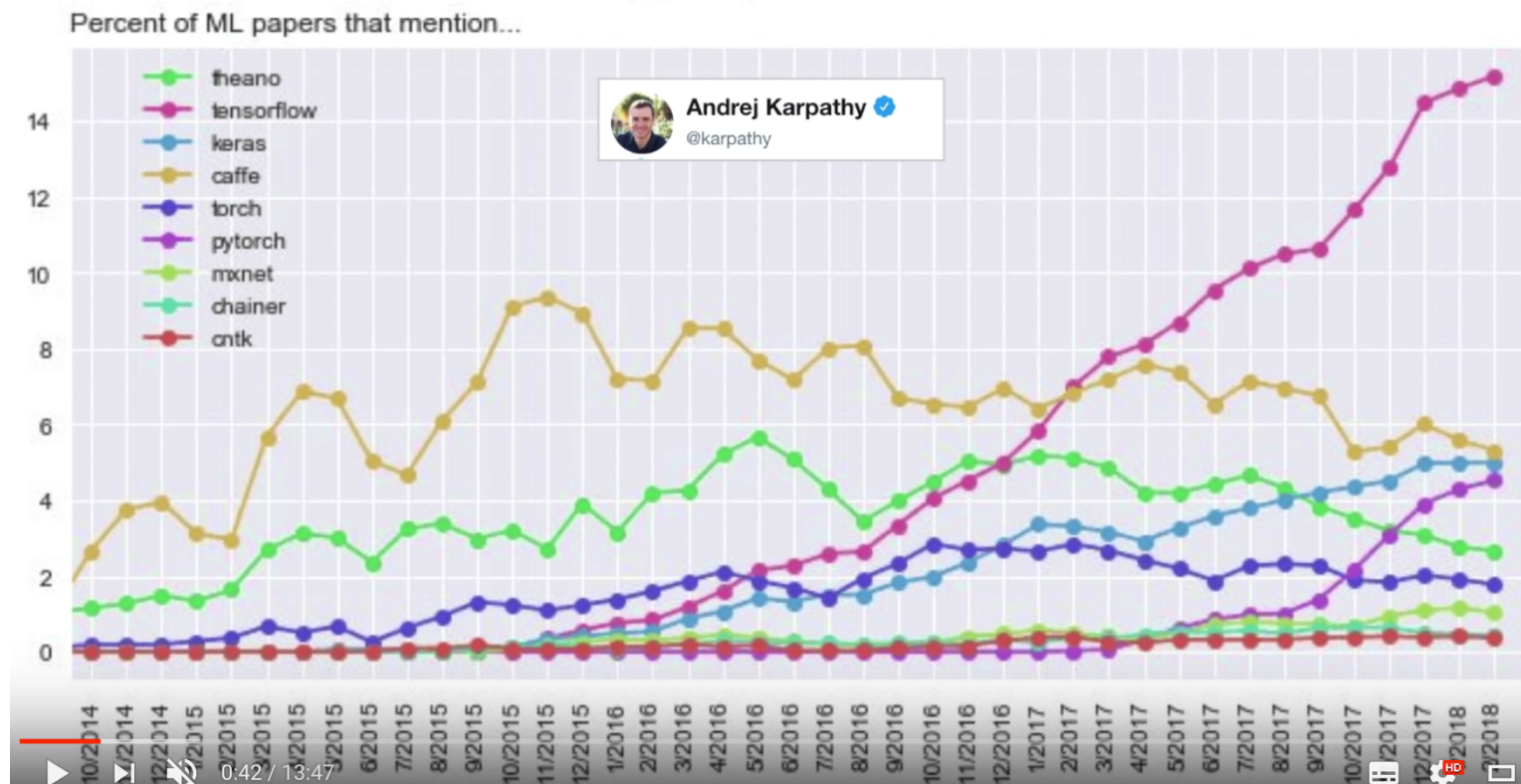


Details left out

- Mini-batch stochastic gradient descent
 - Sometimes we cannot use all of the data points → just use a random subset
- Overfitting problematic
 - When the models get too complicated (many weights) models can learn the particularities of the training data
- Deep Learning is often used for classification problems
 - Here we had regression with RSS
 - Classification similar but different loss functions

Introduction to TF

Deep Learning frameworks



TensorFlow

Keras
pytorch

Two major library designs

We need gradients, of functions with 100 million+ weights.

Two design principles

- Static Computational Graph (build and run the graph in 2 steps)
 - Theano
 - TensorFlow
- Autograd
 - Pytorch
 - TensorFlow Eager

What is TensorFlow

- It's API about **tensors**, which flow in a computational graph



<https://www.tensorflow.org/>

- What are **tensors**?

What is a tensor?

In this course we only need the simple and easy accessible definition of Ricci:

Definition. A tensor of type (p, q) is an assignment of a multidimensional array

$$T_{j_1 \dots j_q}^{i_1 \dots i_p} [\mathbf{f}]$$

to each basis $\mathbf{f} = (\mathbf{e}_1, \dots, \mathbf{e}_n)$ of a fixed n -dimensional vector space such that, if we apply the change of basis

$$\mathbf{f} \mapsto \mathbf{f} \cdot R = (\mathbf{e}_i R_1^i, \dots, \mathbf{e}_i R_q^i)$$

Just kidding...

then the multidimensional array obeys the transformation law

$$T_{j'_1 \dots j'_q}^{i'_1 \dots i'_p} [\mathbf{f} \cdot R] = (R^{-1})_{i_1}^{i'_1} \dots (R^{-1})_{i_p}^{i'_p} T_{j_1 \dots j_q}^{i_1 \dots i_p} [\mathbf{f}] R_{j'_1}^{j_1} \dots R_{j'_q}^{j_q}.$$

Sharpe, R. W. (1997). Differential Geometry: Cartan's Generalization of Klein's Erlangen Program. Berlin, New York: Springer-Verlag. p. 194. ISBN 978-0-387-94732-7.

What is a tensor?

For TensorFlow: A tensor is an array with several indices (like in numpy).
Order are number of indices and shape is the range.

```
In [1]: import numpy as np
```

```
In [2]: T1 = np.asarray([1,2,3]) #Tensor of order 1 aka Vector  
T1
```

```
Out[2]: array([1, 2, 3])
```

```
In [3]: T2 = np.asarray([[1,2,3],[4,5,6]]) #Tensor of order 2 aka Matrix  
T2
```

```
Out[3]: array([[1, 2, 3],  
               [4, 5, 6]])
```

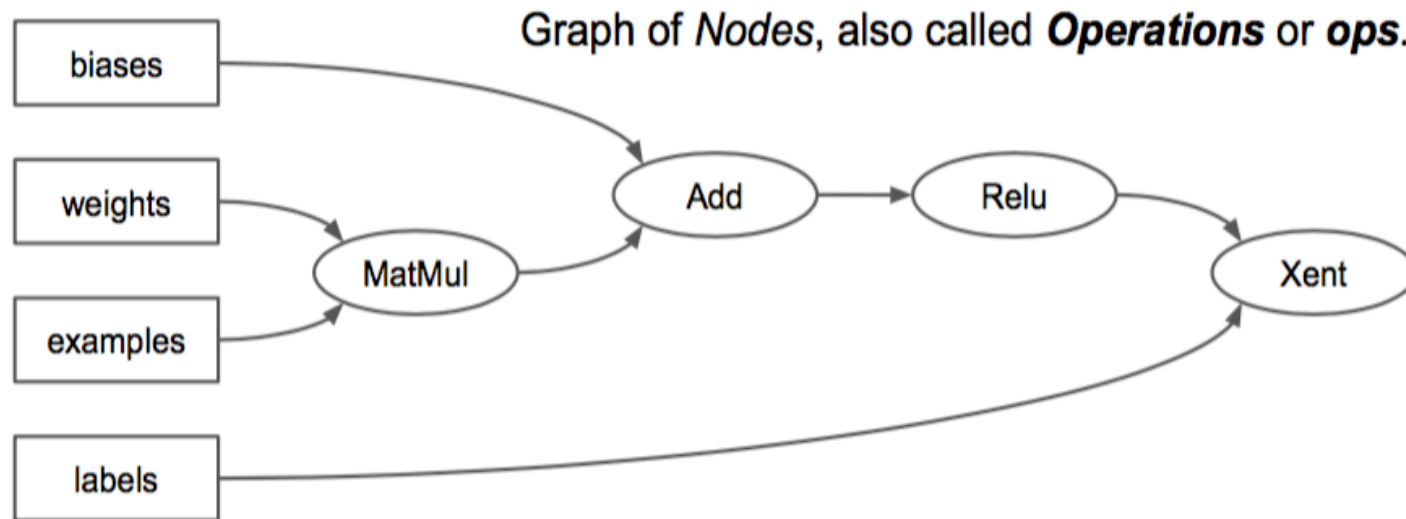
```
In [4]: T3 = np.zeros((10,2,3)) #Tensor of order 3 (Volume like objects)
```

```
In [6]: print(T1.shape)  
print(T2.shape)  
print(T3.shape)
```

```
(3,)  
(2, 3)  
(10, 2, 3)
```

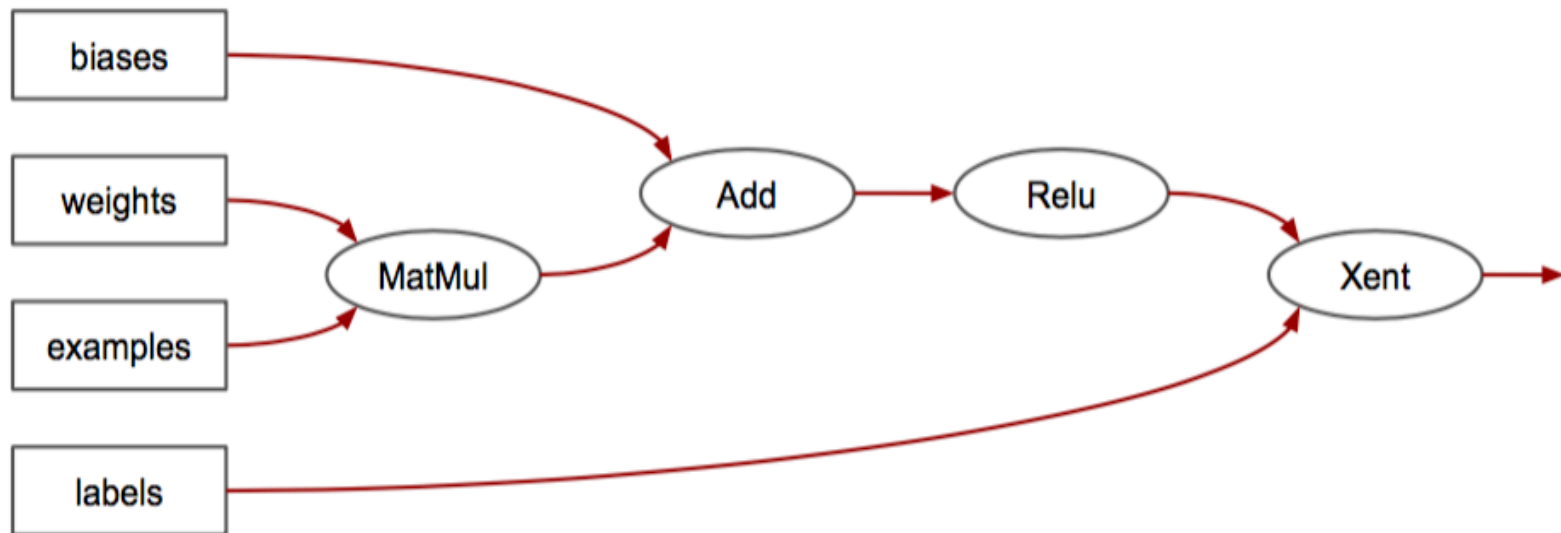
Computations in TensorFlow (and Theano)

- Computation is expressed as a dataflow graph



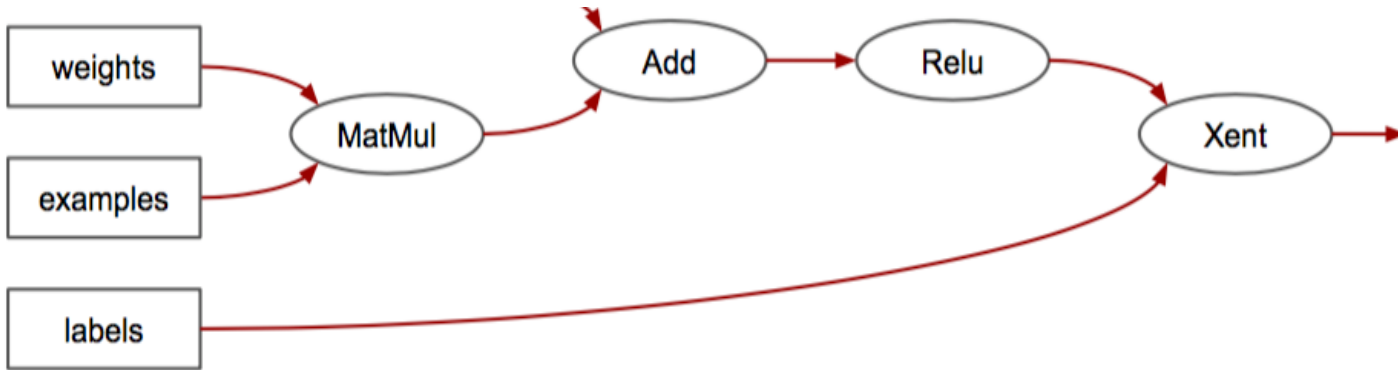
Computations in TensorFlow (and Theano)

- Edges are N-dimensional Arrays: Tensors



Summary

- The computation in TF is done via a computational graph



- The nodes are ops
- The edges are the flowing tensors

TensorFlow: Computation in 2 steps

- Computations are **done in 2 steps**
 - **First:** Build the graph
 - **Second:** Execute the graph
- Both steps can be done in many languages (python, C++, R)
 - Best supported so far is python
- Graph can be trained and ported on different devices
 - TPU
 - GPU
 - Embedded System like mobile phones
- Graph can be optimized
 - XLA optimization

Building the graph (python)

$$10 \begin{pmatrix} 3 & 3 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \end{pmatrix} = 120$$

In [1]: numpy

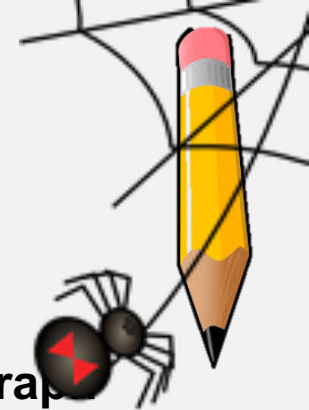
```
import numpy as np
m1 = np.array([[3., 3.]])
m2 = np.array([[2.],[2.]])
10 * np.dot(m1,m2)
```

Out[1]:

```
array([[ 120.]])
```

Be the spider who knits a computational graph

$$10 \begin{pmatrix} 3 & 3 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \end{pmatrix} = 120$$



Translate the following TF code in a graph

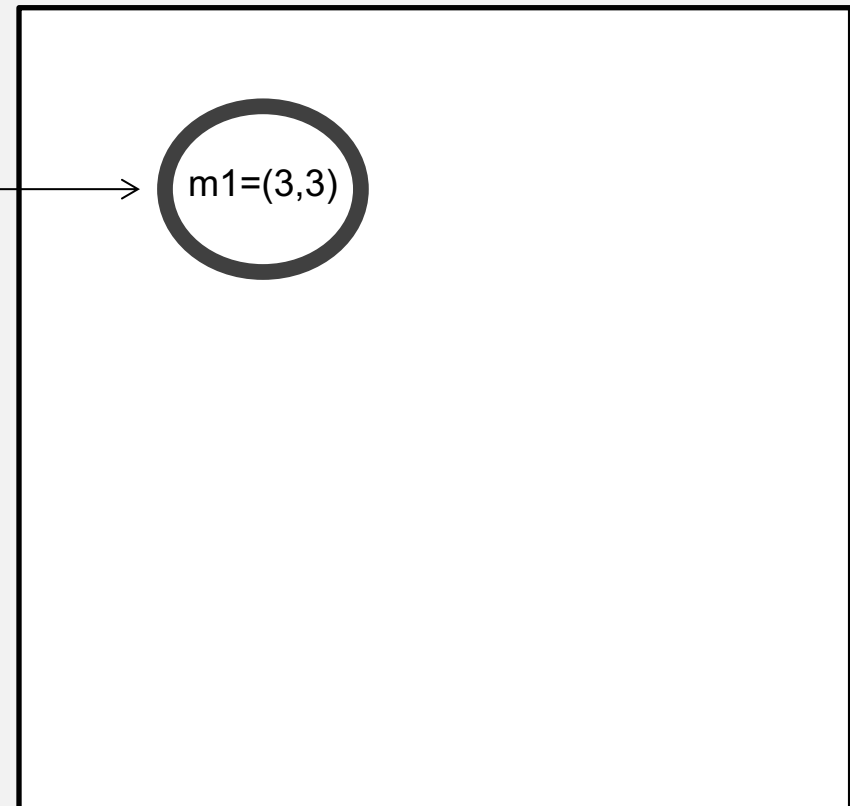
TensorFlow: Building the graph

```
import tensorflow as tf
# We construct a graph (we write to the default graph)
# make first sure the default graph is empty
tf.reset_default_graph()
m1 = tf.constant([[3., 3.]], name='M1')
m2 = tf.constant([[2.],[2.]], name='M2')
product = 10*tf.matmul(m1,m2)
```

wipes the graph

Quite much happen in here!

Finish the computation graph



Be the spider who knits the computational graph

Translate the following TF code in a graph

TensorFlow: Building the graph

```
import tensorflow as tf
# We construct a graph (we write to the default graph)
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```

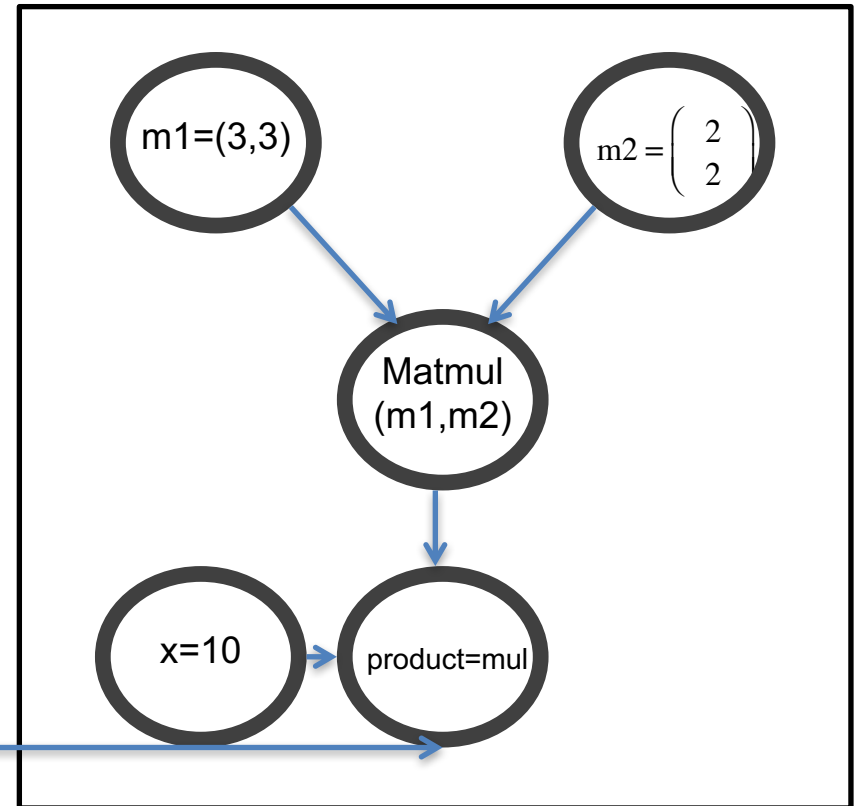
TensorFlow: Executing the graph

In [4]:

```
sess = tf.Session()
res = sess.run(product)
print(res)
sess.close()
```

```
[[ 120.]]
```

Finish the computation graph



Building the graph (Numpy vs TensorFlow)

$$10 \begin{pmatrix} 3 & 3 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \end{pmatrix} = 120$$

In [1]: numpy

```
import numpy as np
m1 = np.array([[3., 3.]])
m2 = np.array([[2.],[2.]])
10 * np.dot(m1,m2)
```

Out[1]:
array([[120.]])

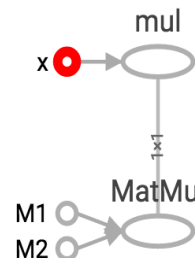
TensorFlow: Building the graph

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m1 = tf.constant([[3., 3.]], name='M1')
m2 = tf.constant([[2.],[2.]], name='M2')
product = 10*tf.matmul(m1,m2)
```

In [4]: TensorFlow: Executing the graph

```
sess = tf.Session()
res = sess.run(product)
print(res)
sess.close()
```

[[120.]]



mul/x

^

Operation:

☐

Const

Attributes (2)

dtype {"type":"DT_FLOAT"}
value {"tensor":
{"dtype":"DT_FLOAT","tensor_
shape":{},"float_val":10}}

Inputs (0)

Outputs (0)

Remove from main graph

Session vs Graph

- A graph is the abstract definition of the calculation
- A session **is a concrete realization**
 - It places the ops on physical devices such as GPUs
 - It initializes variables
 - We can feed and fetch a session (see next slides)

```
sess = tf.Session()  
... #do stuff  
sess.close() #Free the resources (TF eats all mem on GPU!)
```

Alternatively use the with construct

```
with tf.Session() as sess:  
    ... #do stuff  
#Free the resources when leaving the scope of with
```

Gradient Descent in TensorFlow

- In Theano and TensorFlow the Framework does the calculation of the gradient for you (autodiff)
- You just have to provide a graph

```
# loss has to be defined symbolically
train_op = tf.train.GradientDescentOptimizer(0.0001).minimize(loss)

...

for e in range(epochs): #Fitting the data for some epochs
    _, res = sess.run([train_op, loss], feed_dict={x:x_data, y:y_data})
```

Look at the source luke

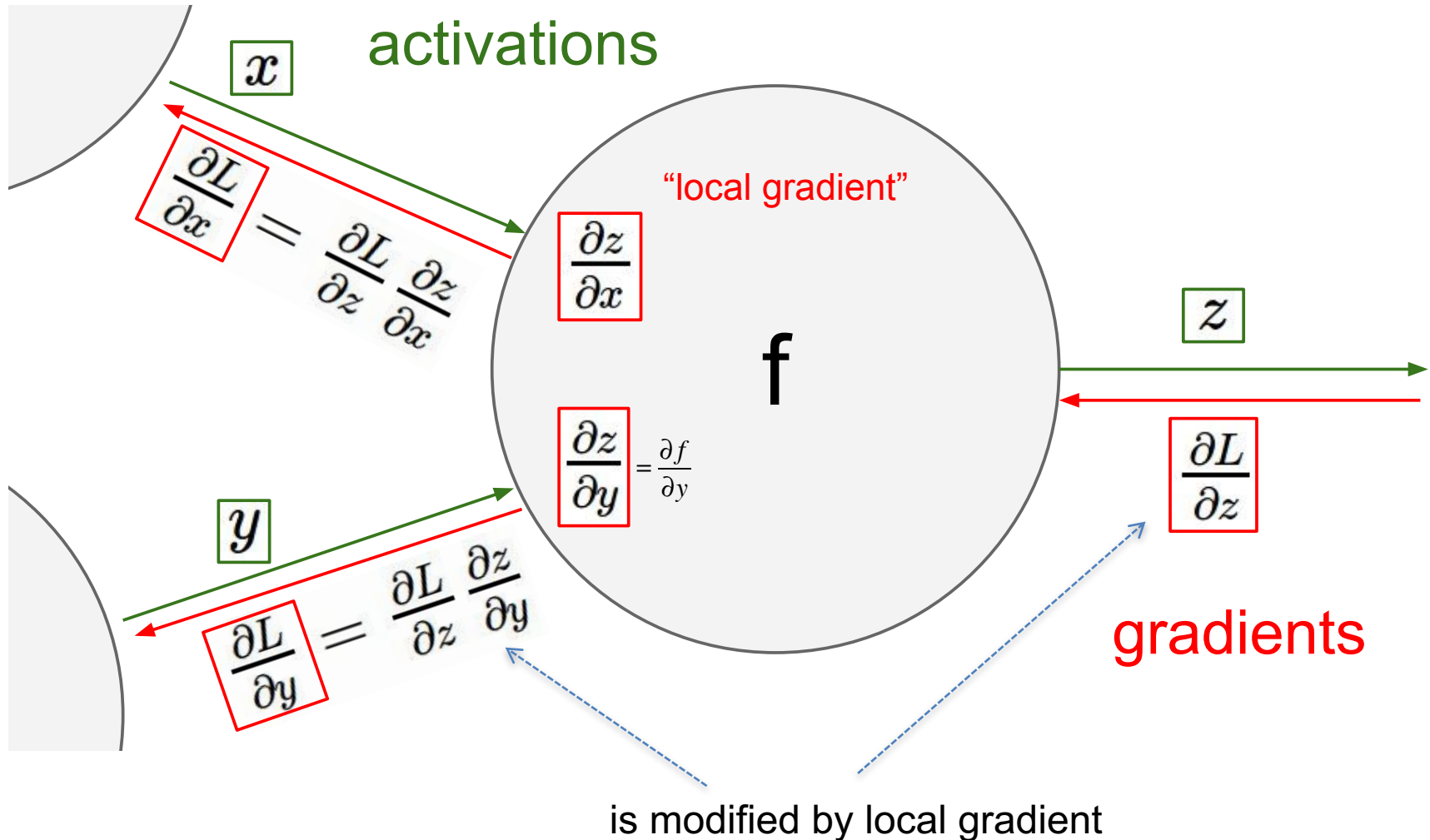
Exercises at:

https://tensorchiefs.github.io/linear_regression/

Excercises

Backup

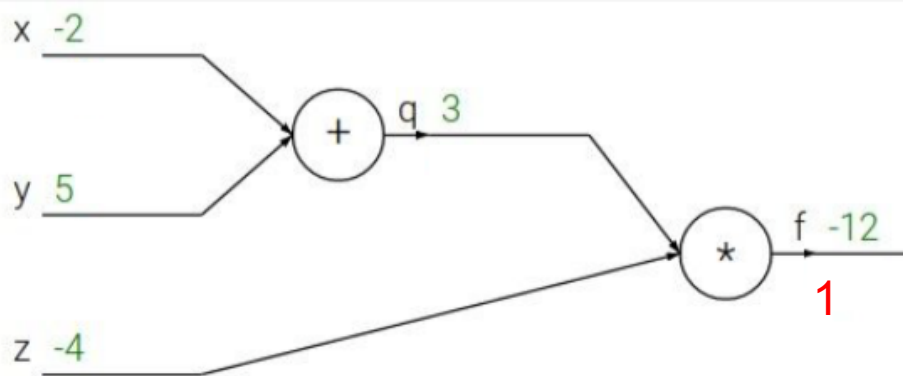
Gradient flow in a computational graph: local junction



Example

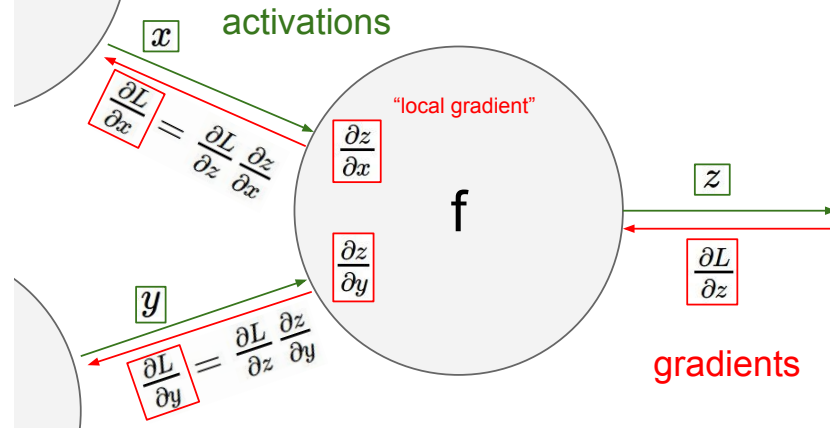
$$f(x, y, z) = (x + y)z$$

e.g. $x = -2, y = 5, z = -4$

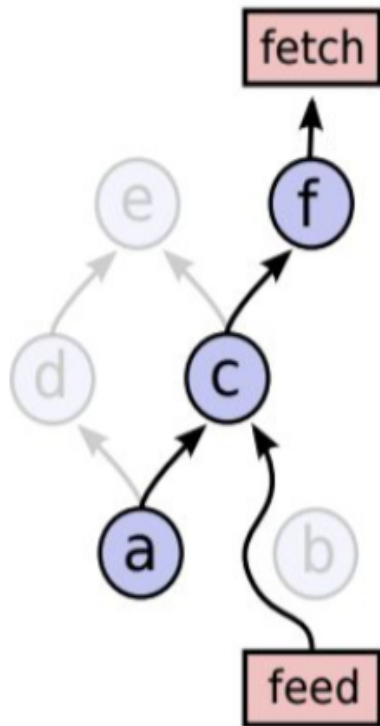


$$\frac{\partial(\alpha + \beta)}{\partial \alpha} = 1 \quad \frac{\partial(\alpha * \beta)}{\partial \alpha} = \beta$$

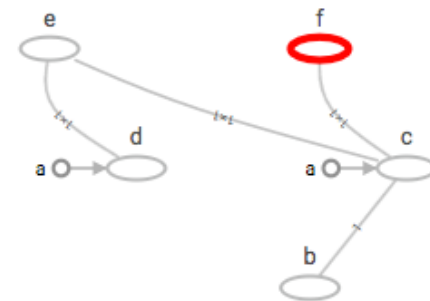
➔ Multiplication do a switch



Computations using feeding and fetching



```
a = tf.constant([[1]], name='a')
b = tf.placeholder(dtype='int32', shape=[1], name='b')
d = tf.identity(a, name='d')
c = tf.multiply(a, b, name='c')
e = tf.multiply(d, c, name='e')
f = tf.identity(c, name='f')
```



```
res = sess.run(f, feed_dict={b:[2]})
```

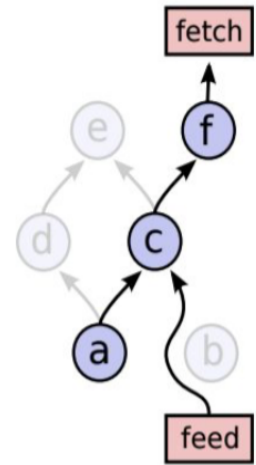
↑
fetch
(the numeric value)

↑
Fetch
f (symbolic)

↑
symbolic

↑
values

Feed and Fetch



- Fetches can be a list of tensors
- Feed (from TF docu)
 - A feed temporarily replaces the **output of an operation** with a tensor value. You supply feed data as an argument to a `run()` call. The feed is only used for the run call to which it is passed. The most common use case involves designating specific operations to be “feed” operations by using `tf.placeholder()` to create them.

```
res = sess.run(f, feed_dict={b:data[:,0]})
```

A more general example

```
x = tf.placeholder(tf.float32, shape=(1024, 1024))
res1, res2 = sess.run([loss, loss2], feed_dict={x:data[:,0], y:data[:,1]})
```



fetches
(the numeric values)



fetches
(symbolic)



two inputs (feeds)